

Jane Mechayevsky

character animation & motion graphics

ABOUT

Hi, I'm Jane! I began my animation career as a tiny girl living in Ukraine, watching my favorite cartoons for hours and drawing incessantly. Since then I've worked on a variety of award winning TV series, film, game and commercial projects, creating both character and motion graphics animation for every type and size of screen you can think of.

From cute and cartoony to sleek and polished, I can deliver whatever style a project requires, on time and on budget, and with an attention to detail that has been known to frighten people.

When not staring at a computer screen, I like to play pool, conquer reformer Pilates, and sometimes sleep.

CONTACT

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EDUCATION

ADVANCED CHAR. ANIMATION DIPLOMA

Animation Mentor Online

B.F.A. IN FILM & TV (2D/3D ANIMATION)

NYU Tisch School of the Arts

SOFTWARE

after effects	
maya	
character animator	
photoshop	
illustrator	
premiere	
cinema 4D	

SUPERNOVA DESIGN INC.

2D Mobile Game Character Rigger/ Animator ('25-'26) (AE)

- Google India's Laddoo mobile game Google Pay campaigns

NATHAN LOVE

Character & Mograph Animator, Composer, Editor ('25-'26) (AE)

- Got Milk?, MGA's Miniverse, Canada Dry, Disney Solitaire

AKA US Motion Graphics Animator ('24-'26) (AE)

- Broadway theater social/ billboard ads/ trailers; clients include Pasadena Playhouse, Appropriate Play, Cabaret, Hell's Kitchen, The Heart of Rock and Roll, Illinoise, Our Town, The Picture of Dorian Gray, Peter Pan, Stranger Things The First Shadow, The MET, Water for Elephants

STORIES BUREAU

Motion Graphics Animator ('19-'26) (AE)

- Ad spots, web graphics, conferences; clients include Dropbox, WhatsApp, Focus Vision, Keurig, Collibra, Data Citizens, Mars, Blue Diamond, Equinix

A&E GLOBAL MEDIA

Mograph Animator/ Designer/ Editor ('20-'21, '25) (AE, Premiere)

- History Channel's History Honors 250, "History of...", A&E's "Biography" & "You Need to Know" primetime shortform series

FABLEVISION

3D Mobile Game Character Animator ('25) (MAYA)

- Chugachmiut's "Nunaka: My Village" preschool educational mobile game

BRYGHT YOUNG THINGS

Motion Graphics Animator ('25) (AE)

- Google's Gemini in Chrome ad spot

BGB GROUP

Motion Graphics Animator ('18-'24) (AE, Premiere)

- Pharma ads, conference panels, internal company videos; clients include Eliquis, GSK, Sanofi Genzyme and Regeneron, Leqembi, Gilead

SNOWFLAKE FILMS NYC

Lead 2D Character Animator ('23-'24) (AE)

- Nickelodeon/ Apple TV+'s "Wonder Pets: In the City!" preschool series

2D Character Animator ('21-'22) (AE)

- Several preschool series test pilots

DDB Motion Graphics Animator ('19-'24) (AE)

- Variety of corporate ad spots; brands include Blackrock iShares, Audi, OMC Mars, Nexplanon, Presbysol

LATE NIGHT CARTOONS Animation Director ('21-'22)

- Led animation team, oversaw design/ rigging pipeline on 1st season of Comedy Central's "Fairview" series
- Ensured successful delivery of creatively ambitious episodes on a demanding, tight schedule

Assistant Animation Director ('19-'20)

- Helped coordinate animation, design, rigging pipeline on 3rd season of Showtime's "Our Cartoon President" series
- Led the layout team and helped overcome creative and technical challenges to ensure timely episode delivery

2D Character Animator, Compositor, SFX Artist ('17-'19) (CH, AE)

- 1st & 2nd season of Showtime's "Our Cartoon President" series and CBS' "The Late Show with Stephen Colbert"

NICKELODEON Motion Graphics & 3D Animator ('16-'19) (AE, C4D, MAYA)

- Variety of primetime broadcast on-air promos and preschool digital play along books

ADDITIONAL PROJECTS:

- Pfizer's "Galactic Chickens," a short educational film - 3D Character Animator (Maya) (3D made to look 2D)
- Nickelodeon's "Rubble & Crew" promo spots - 3D Character Animator (Maya)
- Nick Jr.'s "Face's Music Party" series - 2D Character Animator (AE)
- Pitchfork's "Unsung Heroes of Karaoke," Apple TV+'s "Helpsters" - 2D Character Animator (AE)
- United Airlines' "Times Square Takeover" ad campaign - Motion Graphics Animator (AE)
- "Oreo cookie" ad spots - Motion Graphics Animator (AE)
- PBS' "The Great American Read" series - Motion Graphics Animator (AE)
- PBS' "Peg + Cat," Curious World's "Melia & Jo," Amazon's "Click Clack Moo" - 2D Character Animator (AE)
- Nick Jr.'s "Team Umizoomi" series, "Wallykazam!" pilot - 3D Character Animator (Maya)
- Warner Bros. Pictures' "Green Lantern" feature film - 3D Character Animator (Maya)
- History Channel's "Engineering an Empire" series, MSNBC's "Why Planes Crash" & "Timothy McVeigh," HBO's "The Wire" - CG Generalist, Compositing, SFX (Maya, AE)
- Nick Jr.'s "Wonder Pets" series, "Piper O'Possum" interstitials, Playhouse Disney's "Go, Baby!" and "3rd & Bird" series

